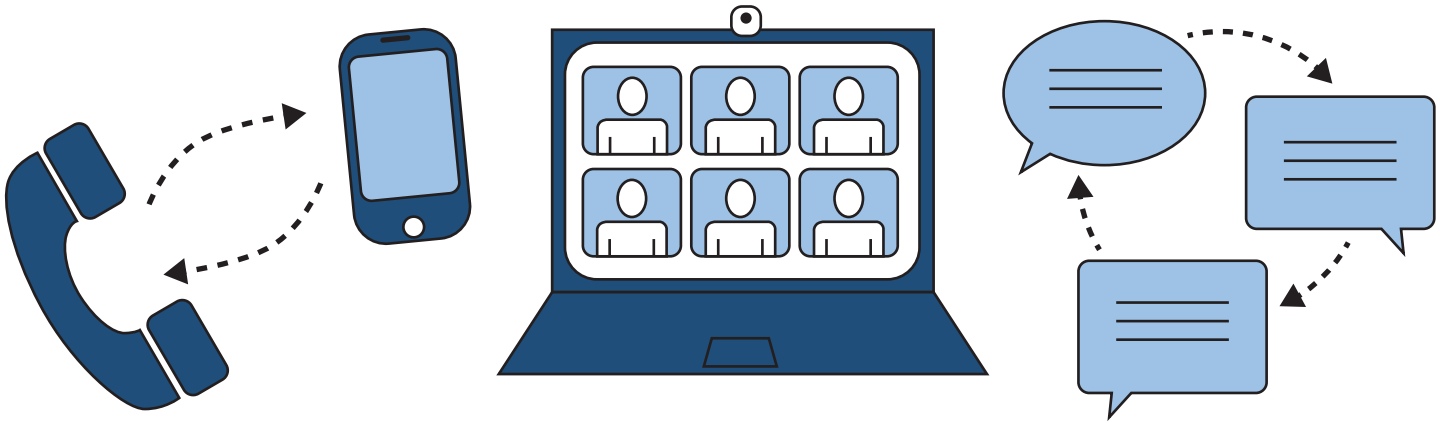


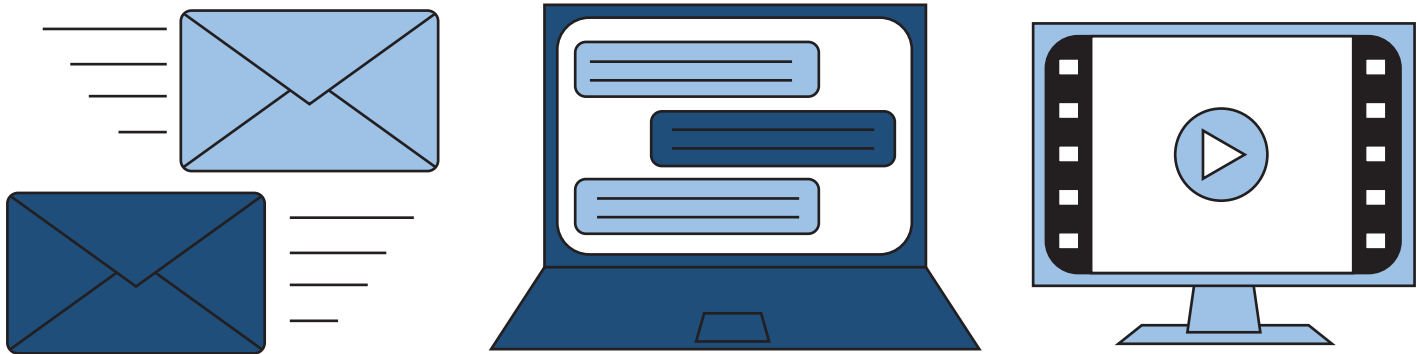
# SYNCHRONOUS LEARNING



Real-time communication. May take a variety of forms depending on the instructional purpose. The range should include individual, small group, and whole class.

Examples: *video conferencing, phone conversations, conference calls, face-to-face, scheduled/planned individual/small-group support*

# ASYNCHRONOUS LEARNING



Communication that does not occur at the same time, with a possible lag or gap between providing the information and the recipient taking in the information and providing a response.

Examples: *email, messaging, discussion forums, posted videos, completing on-line tasks, assignments, projects.*